DD BOOST IMPLEMENTATION WITH NETWORKER

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EMC²

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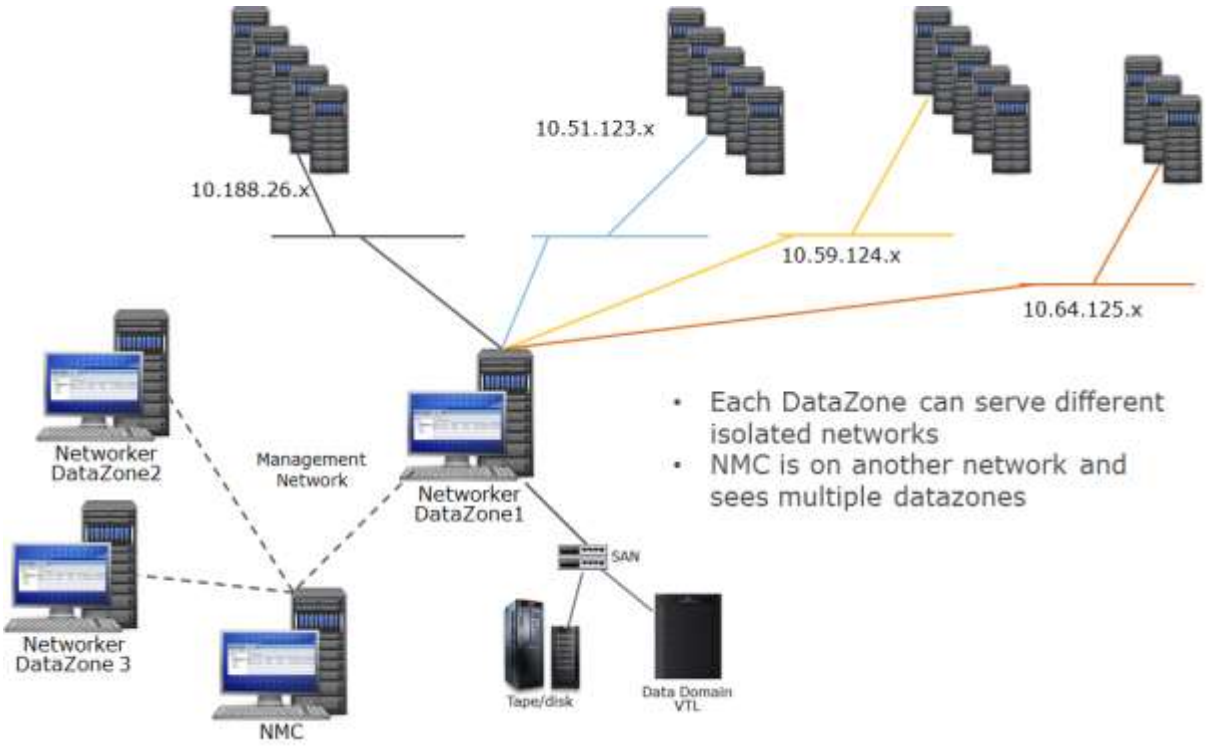
Introduction

Enterprise customer environments are often implemented with complex network infrastructures where different networks are isolated for security reasons. A typical enterprise customer has a single NetWorker® Management Console (NMC) that manages different datazones and Data Domain® systems as seen in the figure below (only one datazone is completely expanded for sake of simplicity).

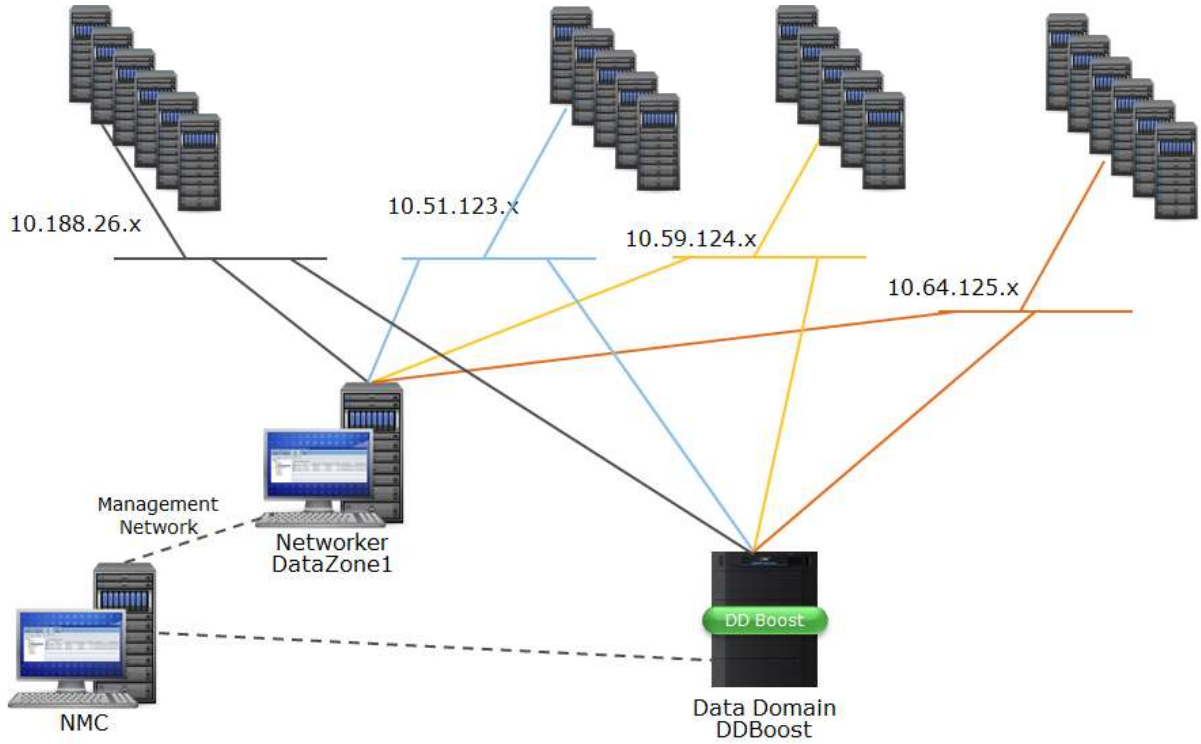


In environments with only one datazone and NMC is implemented on NetWorker server itself or does not have complex network environment, the standard procedure to implement DD Boost is fine. Using the wizard, Boost backup will start in 5 minutes.

In environments where there are different isolated VLANs where clients reside, NMC will not be able to see all networks where data will flow and wizard configuration could fail.

To configure Boost devices, NMC must see both NetWorker servers and Data Domain systems over the backup network where the Boost device will be enabled and data will flow. For security reasons, this is typically not possible, and interferes with Boost device implementation.

The following picture shows the desired configuration where NMC is confined on the management network.



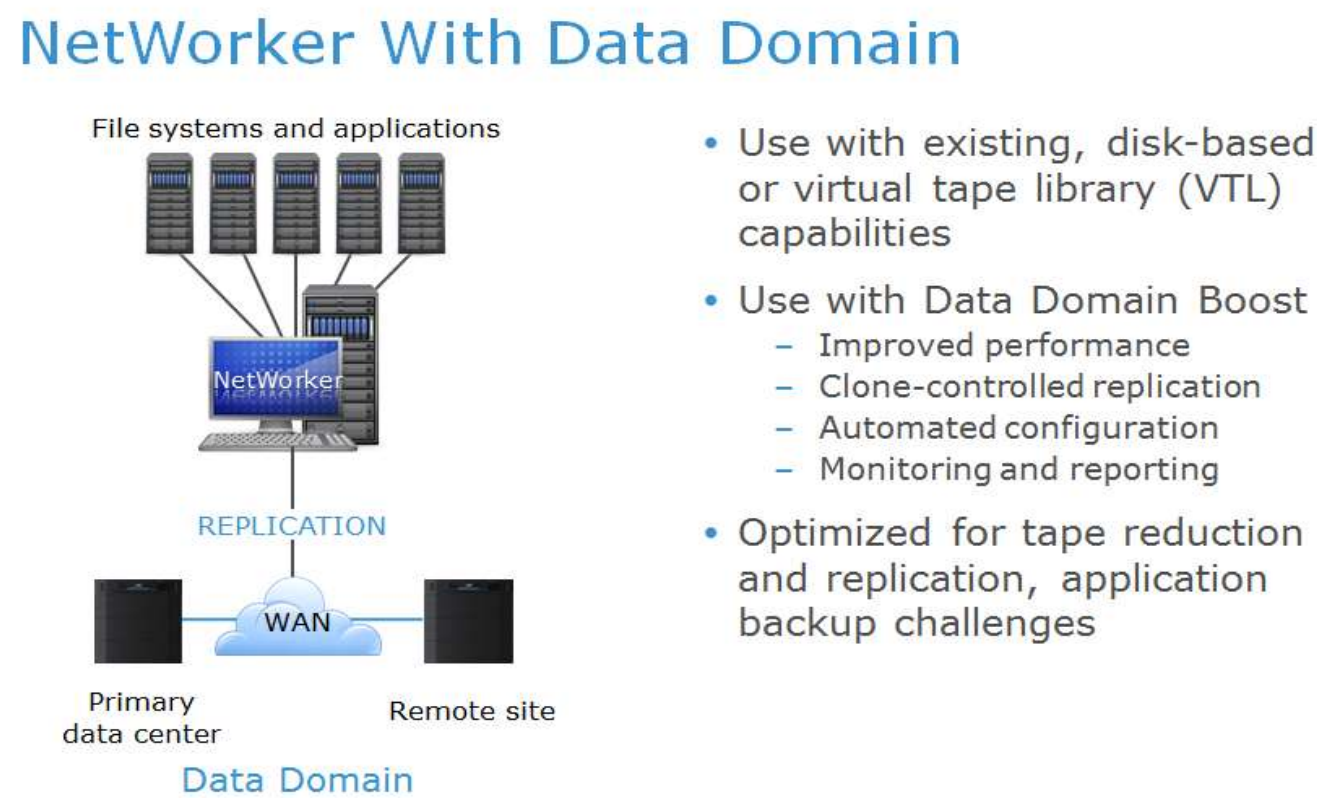
A procedure described later in this article will permit DD Boost device creation on different networks, enabling source deduplication that will avoid network congestion and reduce backup windows.

Why DD Boost is so important

DD Boost technology is important for many reasons. First, it can be implemented for performance purposes: it is already available for different environments and is able to shrink backup windows and reduce network traffic by up to 95%.

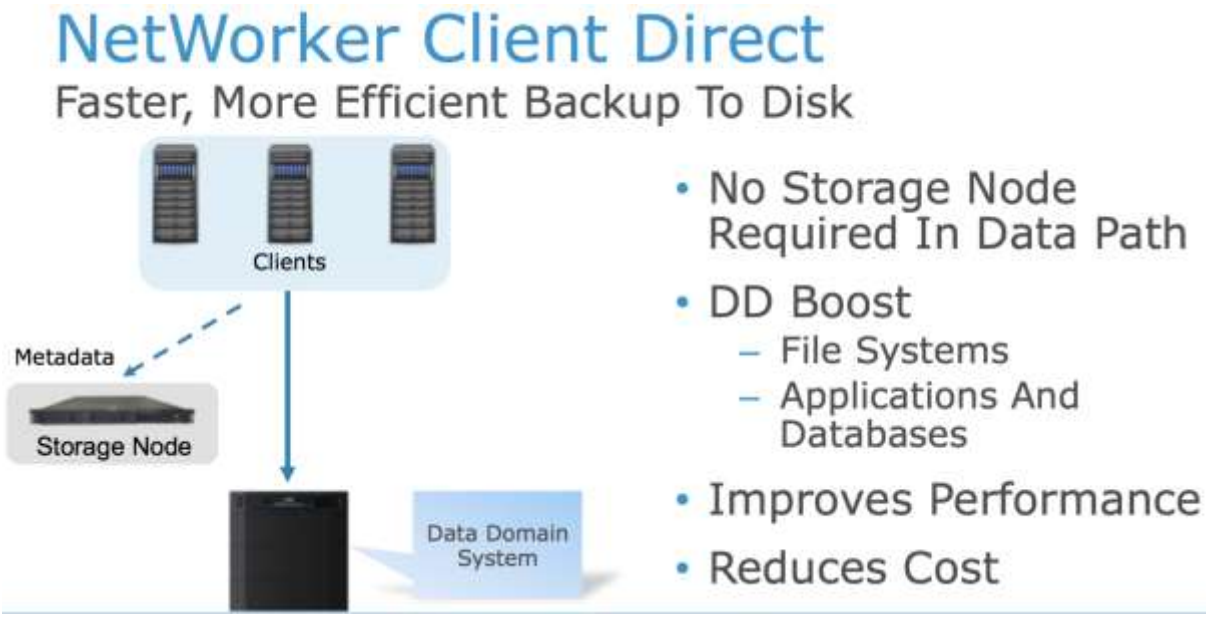
The figure below depicts what can be done today even without using NetWorker.

Moreover, using Data Domain with NetWorker will provide many other benefits as shown in the following figure.



The most important feature is enablement of client direct feature; this will implement source deduplication anywhere!

Client direct is described below:



Any client will send backup data directly to DataDomain device by-passing storage nodes, this will result in removal of any bottleneck increasing backup speed.

Easy to manage: DD monitoring from NMC

Integrating Data Domain with NMC enables the Data Domain monitoring feature as backup storage as seen below (SNMP). This reduces management effort since that backup manager will operate only on one console:

This integration provides the status of the Data Domain device, the utilization, how much space is left, if it is fine, and so on. No other tools are required to gain visibility of the Data Domain device.

This feature simplifies use of Data Domain and relieves you of having to manage a virtual tape library, create drives, manage tapes, and more.

Backup and restore performance

The following figure depicts how DD Boost improves Data Domain performance and reduces backup windows of the entire infrastructure.

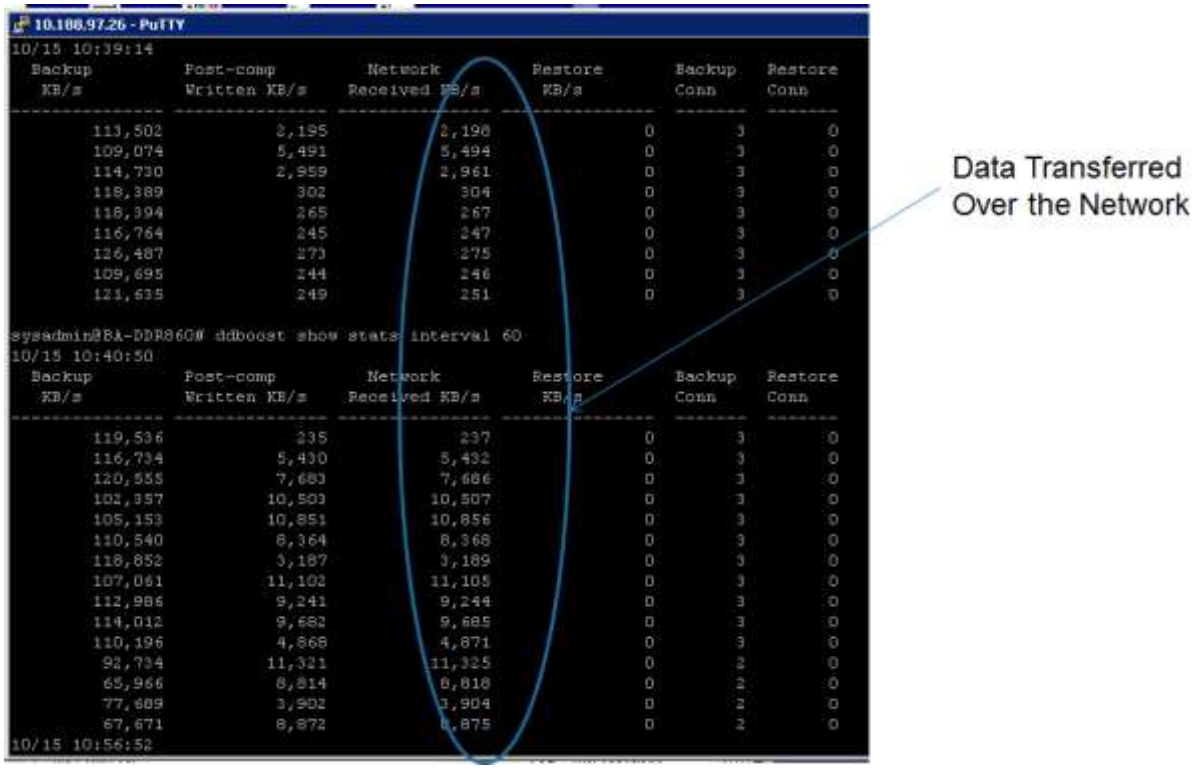
	DD160	DD620	DD2500	DD4200	DD4500	DD7200	DD990
Speed (DD Boost)	1.1 TB/hr	2.4 TB/hr	13.4 TB/hr	22.0 TB/hr	22.0 TB/hr	26.0 TB/hr	31.0 TB/hr
Speed (other)	667 GB/hr	1.1 TB/hr	5.3 TB/hr	10.2 TB/hr	10.2 TB/hr	11.9 TB/hr	15.0 TB/hr
Logical capacity	40–195 TB	83–415 TB	1.3–6.6 PB	1.8–9.4 PB 5.6–28.4 PB[1]	2.8–14.2 PB 11.4–57.0 PB[1]	4.2–21.4 PB 17.1–85.6[1]	5.7–28.5 PB Up to 100 PB[1]
Usable capacity	Up to 3.98 TB	Up to 8.3 TB	Up to 133 TB	Up to 189 TB Up to 569 TB[1]	Up to 285 TB Up to 1.1 PB[1]	Up to 428 TB Up to 1.7 PB[1]	Up to 570 TB Up to 2.0 PB[1]

DD Boost provides a performance improvement greater than 100% (more than doubling Data Domain performance), without impacting client performance or including hardware.

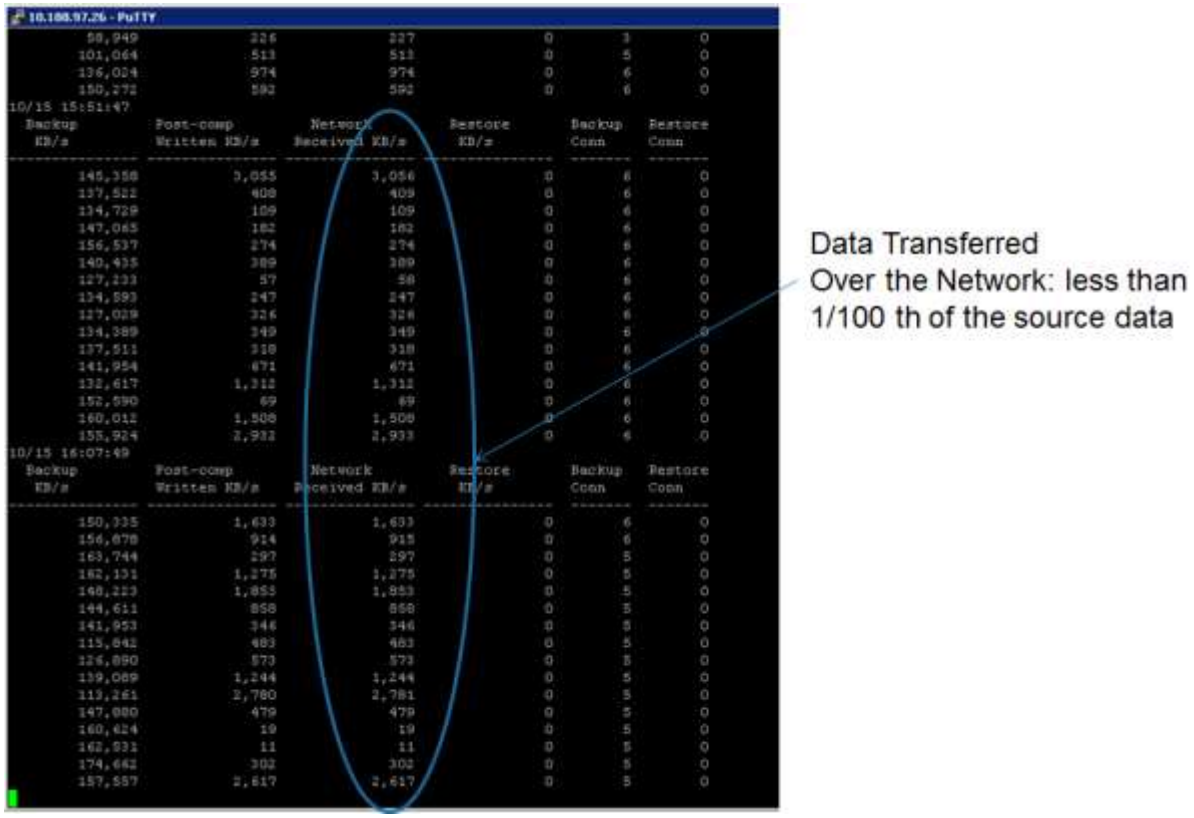
Network Traffic reduction and Source Deduplication

DD Boost deduplicates most of the data at source, close to where data lives, reducing network traffic, lowering CPU consumption, and shrinking backup windows.

The following figure shows a test conducted during a Proof of Concept (POC). Data are sent to Data Domain system over the network. This is the first backup of virtual machines on a VMware farm.



Even at first backup, data sent over network are less than 10% of the total amount. At second backup—done 4 hours later—the amount of data sent over the LAN is negligible.



This is a key reason why DD Boost is so important! No other backup software+backup applicance can do the same on every client on the infrastructure.

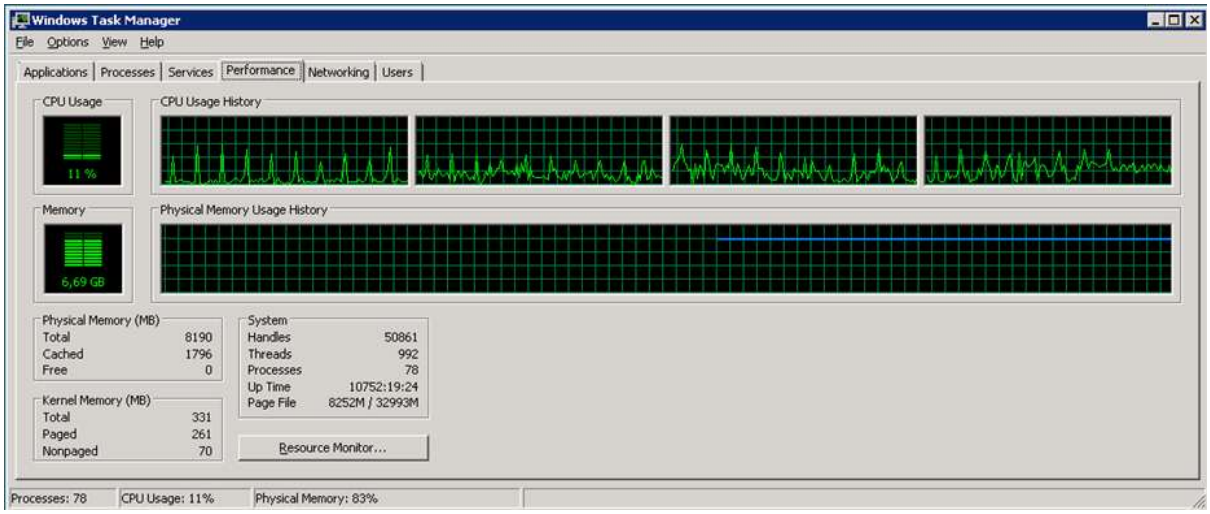
Network traffic reduction is vital in virtualized environments where consolidation could lead to many virtual machines being backed up at the same time, on the same ESX, using the same Gbit Ethernet connection to the backup infrastructure.

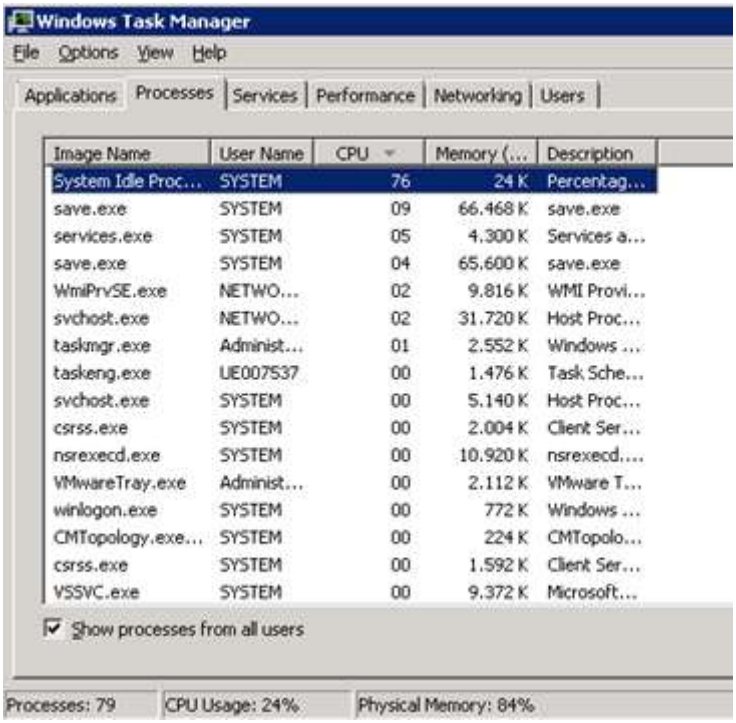
The above result is easily repeatable with a client installed within a virtual machine (this case is necessary when the virtual machine uses Raw Device Mapping which is not compatible with VADP snapshots), on physical systems, or on machines containing applications such as databases.

Client CPU consumption and performance

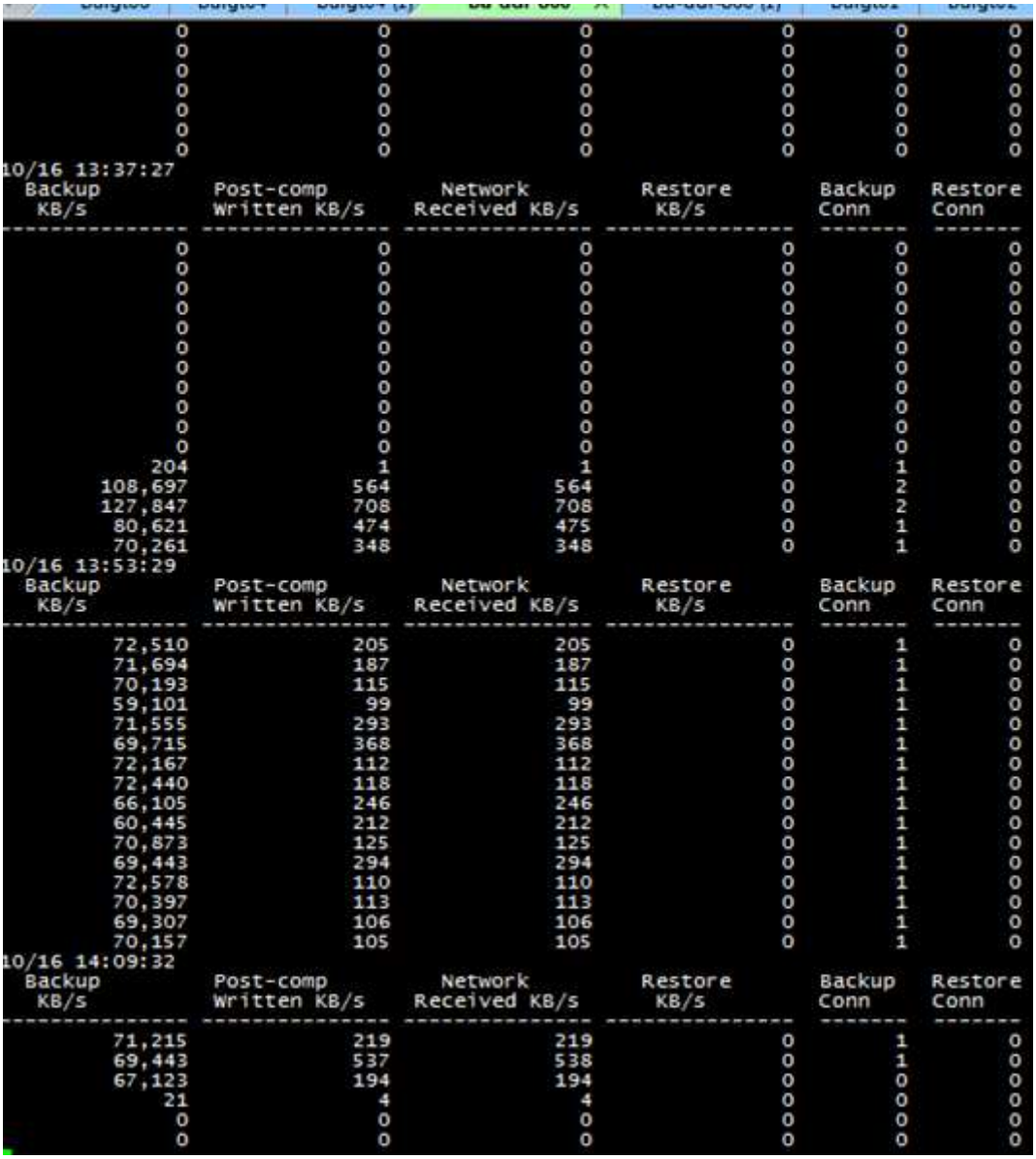
Source deduplication reduces CPU consumption on the client compared to a standard backup procedure where all data will flow to the backup device.

The screenshot below is an example of CPU consumption during a backup session.



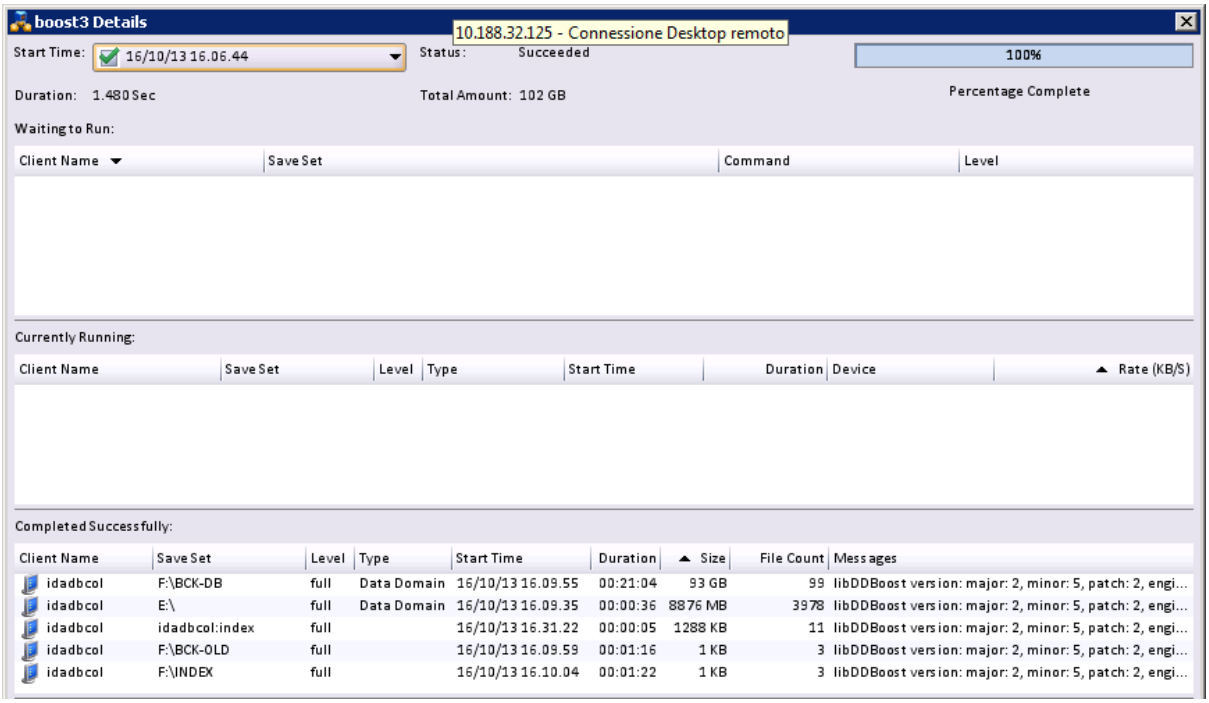


Processes save.exe (two parallel backup jobs) is consuming less than 13% CPU on this Windows server sending out about 100MB/s precompressed data using only a few KB/s of effective network bandwitdth (2nd backup session where deduplication is working a lot).



```
                0                0                0                0                0                0
                0                0                0                0                0                0
                0                0                0                0                0                0
                0                0                0                0                0                0
                0                0                0                0                0                0
                0                0                0                0                0                0
                0                0                0                0                0                0
10/16 13:37:27
  Backup          Post-comp          Network          Restore        Backup   Restore
   KB/s         Written KB/s    Received KB/s         KB/s          Conn     Conn
-------------  --------------  --------------  --------------  -------  -------
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
                0                0                0                0                0
              204                1                1                0                1                0
          108,697              564              564                0                2                0
          127,847              708              708                0                2                0
           80,621              474              475                0                1                0
           70,261              348              348                0                1                0
10/16 13:53:29
  Backup          Post-comp          Network          Restore        Backup   Restore
   KB/s         Written KB/s    Received KB/s         KB/s          Conn     Conn
-------------  --------------  --------------  --------------  -------  -------
           72,510              205              205                0                1                0
           71,694              187              187                0                1                0
           70,193              115              115                0                1                0
           59,101               99               99                0                1                0
           71,555              293              293                0                1                0
           69,715              368              368                0                1                0
           72,167              112              112                0                1                0
           72,440              118              118                0                1                0
           66,105              246              246                0                1                0
           60,445              212              212                0                1                0
           70,873              125              125                0                1                0
           69,443              294              294                0                1                0
           72,578              110              110                0                1                0
           70,397              113              113                0                1                0
           69,307              106              106                0                1                0
           70,157              105              105                0                1                0
10/16 14:09:32
  Backup          Post-comp          Network          Restore        Backup   Restore
   KB/s         Written KB/s    Received KB/s         KB/s          Conn     Conn
-------------  --------------  --------------  --------------  -------  -------
           71,215              219              219                0                1                0
           69,443              537              538                0                1                0
           67,123              194              194                0                0                0
               21                4                4                0                0                0
                0                0                0                0                0                0
                0                0                0                0                0                0
```

The following figure displays the backup job summary.



The figure shows that about 8GB backs up in 36 seconds (first save.exe) and 93GB of data backs up in about 21 minutes (second save.exe process).

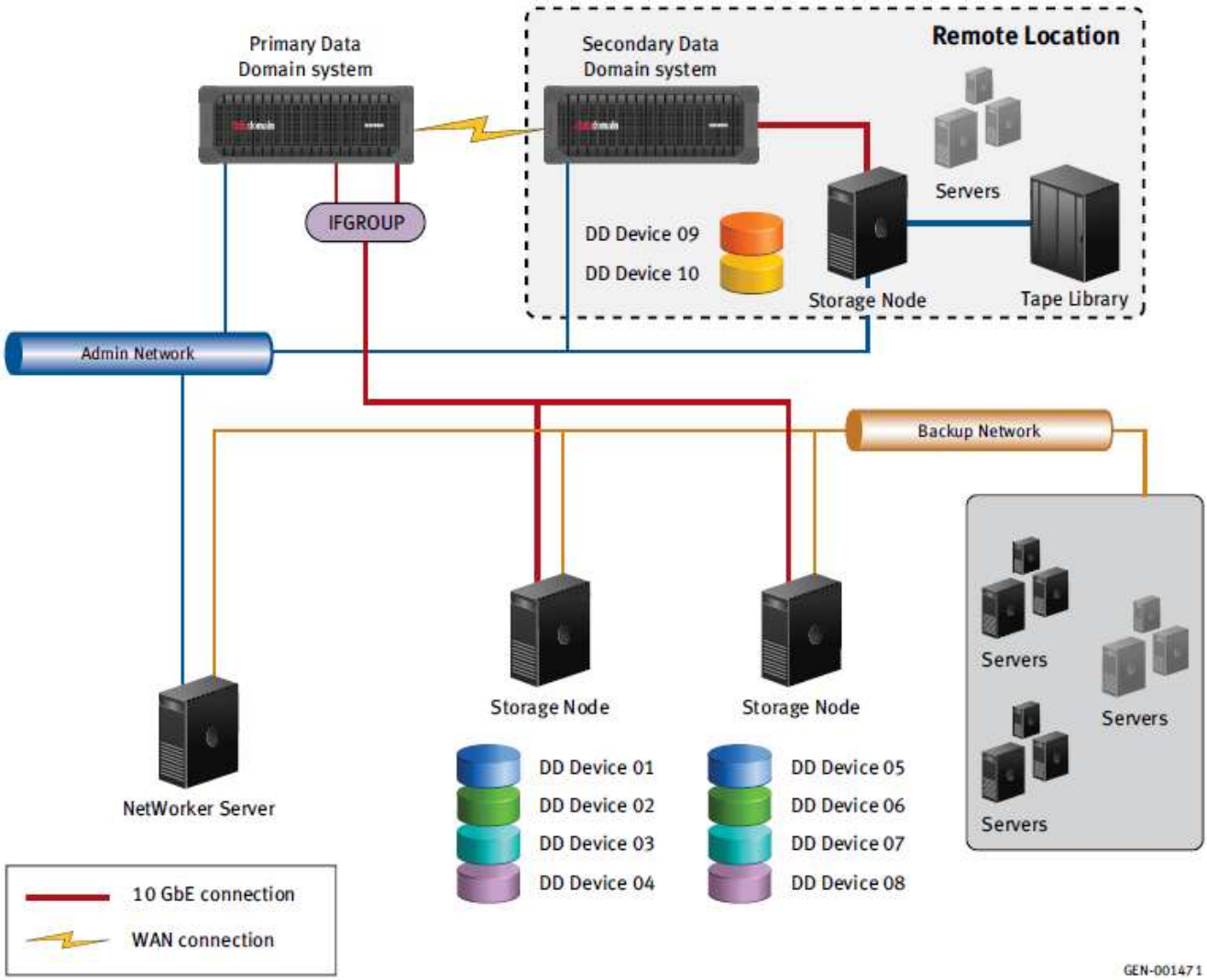
Clone controlled replication

Another benefit of DD Boost implementation with NetWorker is clone-controlled replication.

Cloning data, even to another site, is a simple clone policy job to be implemented only on NetWorker server. Behind the scenes, this will use Data Domain deduplication to reduce bandwidth requirements. NetWorker will know at any time that there are other copies of the data on another site on another Data Domain with the possibility of restoring data from the second copy.

As of NetWorker 8.1, the clone process will start at the end of each job reducing time to disaster recovery with an elegant and low-cost backup solution.

The figure below is an example of clone infrastructure (10 Gbit and storage nodes are not strictly required).



The gain here with DD Boost is that clone policy are done on NetWorker which knows where clones of data are and is able to restore it on a remote site or on a primary site if network bandwidth between sites is enough to comply with SLA.

Nothing has to be done on the Data Domain side (replication is managed by NetWorker).

Implementation Procedure

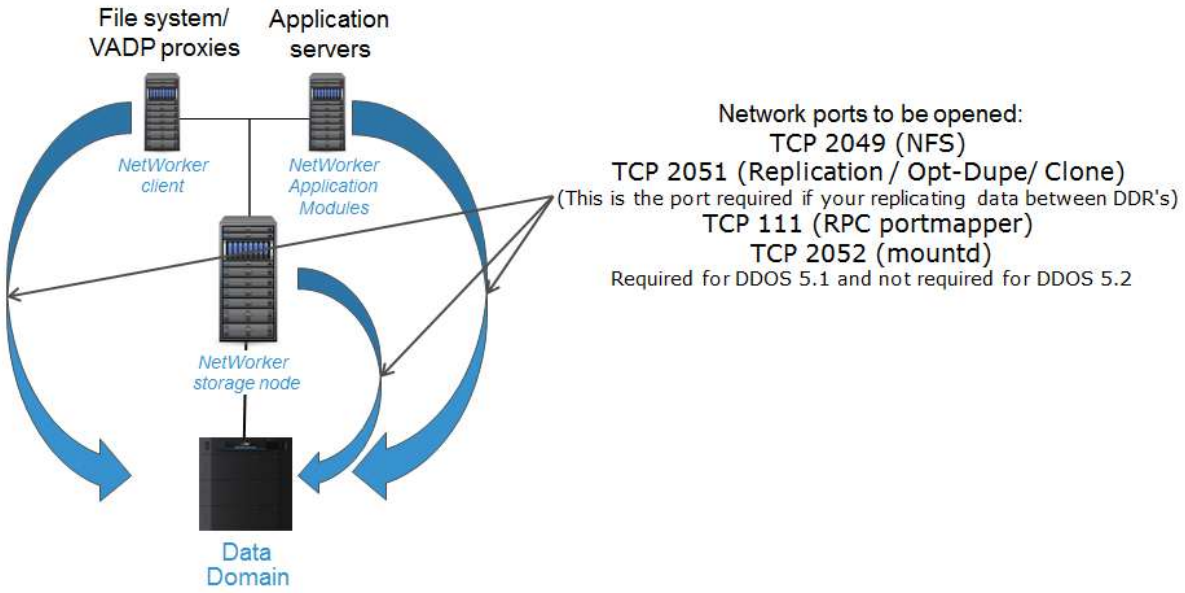
Network rules to be satisfied in order to implement DD Boost are shown below.

DD Boost Network Requirements

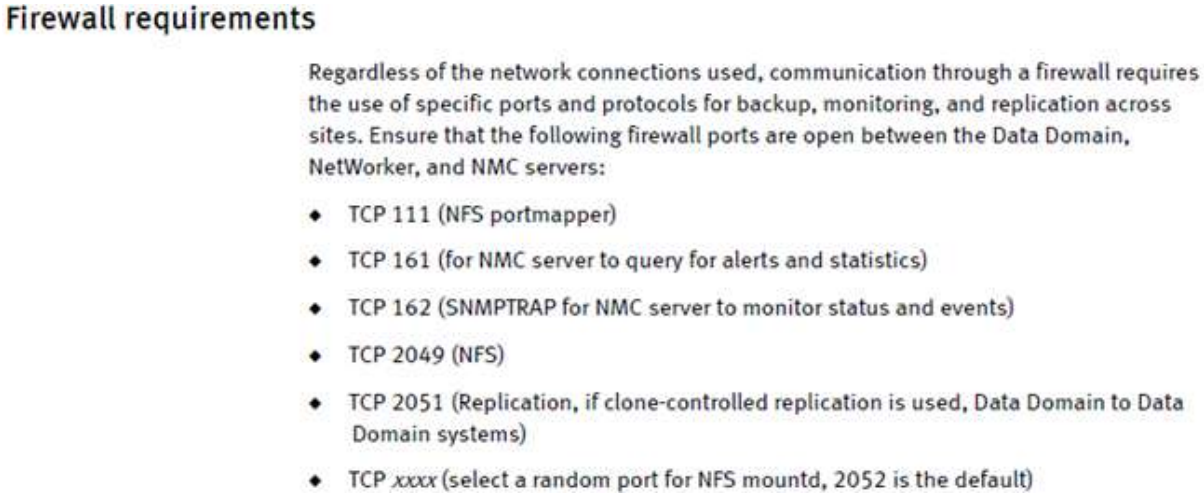
To realize full benefits of DD Boost implementation, each client must be able to see the DD Boost device directly. If this is satisfied, data will go directly to Data Domain, by-passing storage nodes and NetWorker server.

Clients, NetWorker servers, and storage nodes must be able to resolve the Data Domain IP, use DNS, or local host file to have this implemented.

Data flow is shown in the following figure where network requirement is also shown.



The following are the network ports that must be opened to ensure correct implementation of DD Boost among NetWorker server, Data Domain, and NMC.



NMC is confined in a management network for security reasons and is typically is not able to access Data Domain over all the network where data will flow.

In any case, there must be a direct connection between clients and Data Domain to implement DD Boost with direct client.

Manual DD Boost implementation

- Enable DD Boost on Data Domain as usual

  Add a DD Boost user

  # user add username [password password]

  For example, to add a user with a login name of crexboost and a password of abc123 with administrative privilege, enter:

  # user add crexboost password abc123

  The user must be configured in the application in order to connect to the Data Domain system.

  Set the DD Boost user by entering:

  # DD Boost set user-name crexboost

  ```
  DD Boost user set to username
  Previous user: none set
  ```

Note: Only one DD Boost user can be configured at a time for DD Boost access on a Data Domain system. The username and password must have already been set up on the Data Domain system using the `DD Boost CLI` command.

Enable DD Boost by entering:

 # DD Boost enable

```
DD Boost enabled
```

- Create Storage Units

  On the Data Domain system, enter:

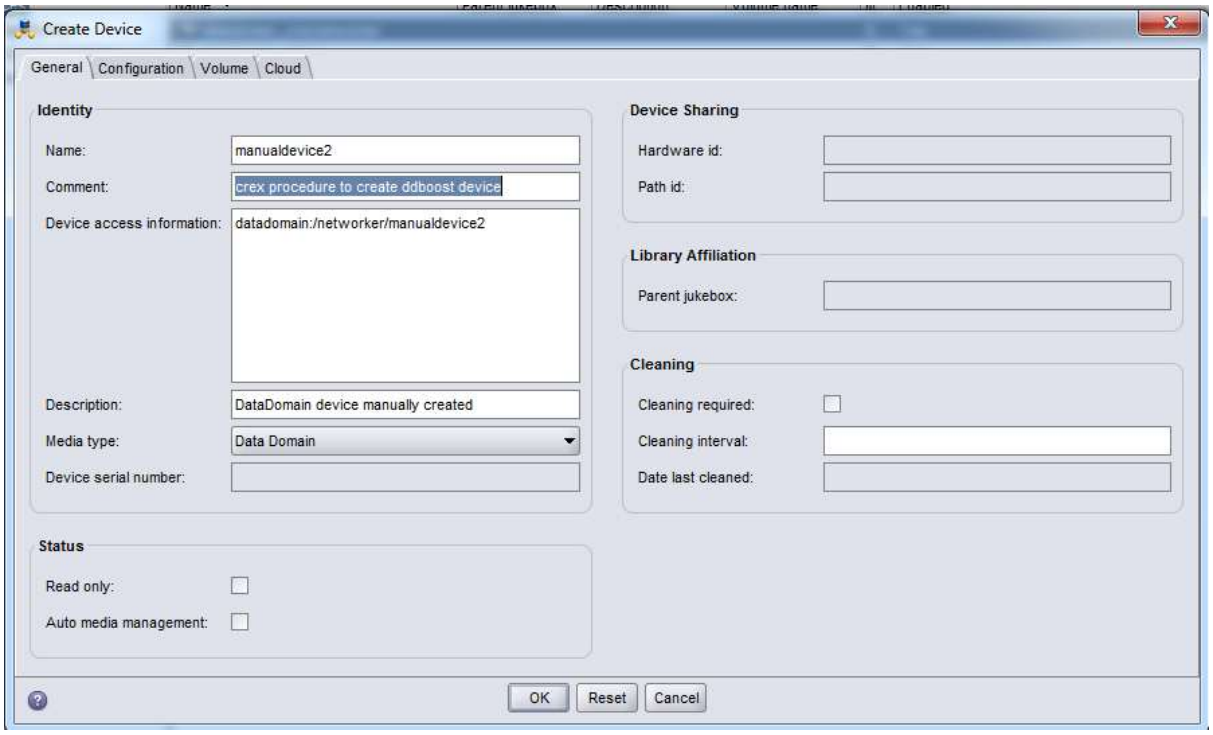
  `# DD Boost storage-unit create storage_unit_name-su`

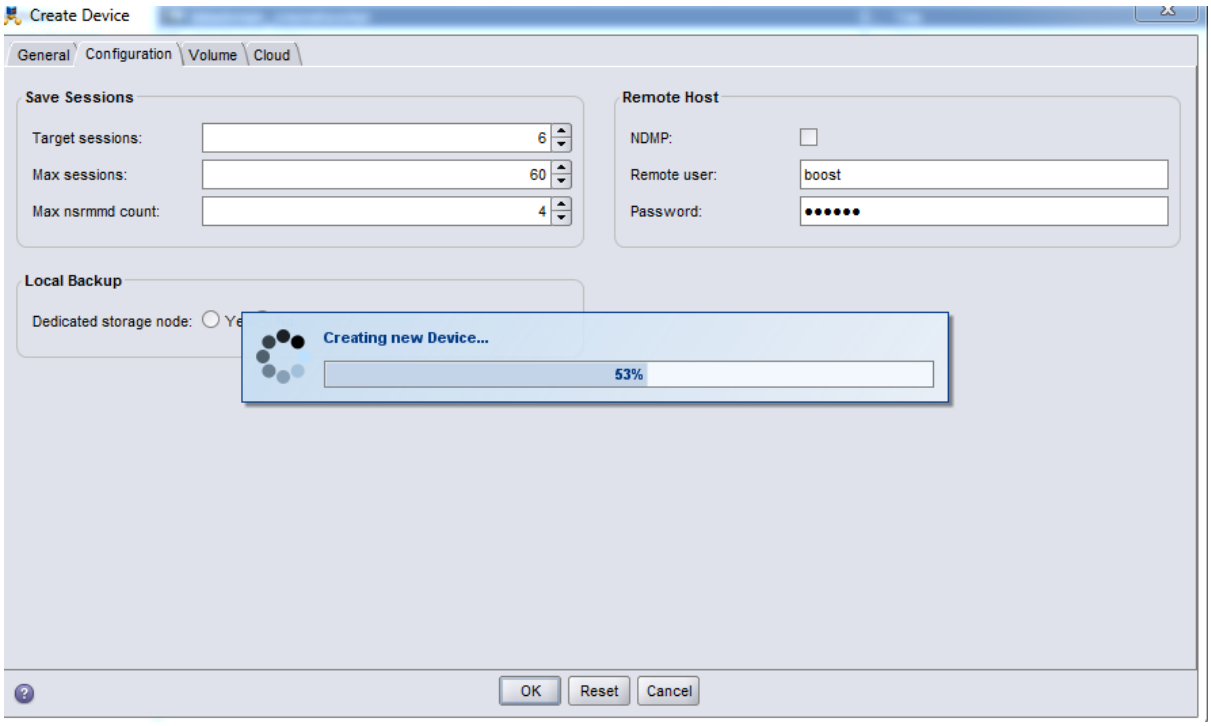
  where each SU name is unique and tipically is the name of NetWorker datazone (NetWorker hostname).

  Repeat the procedure for each Storage unit that is to be created.

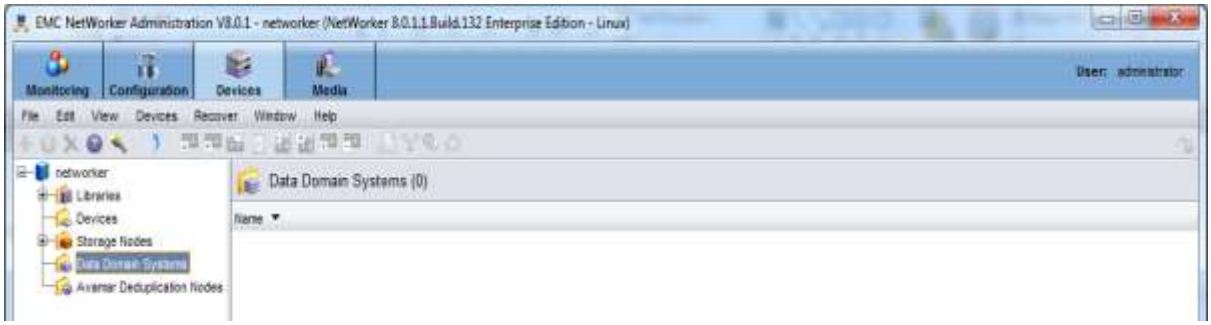
- Log on to the NMC and go to the datazone where you are implementing DD Boost. Create a generic device paying attention to the following three parameters:

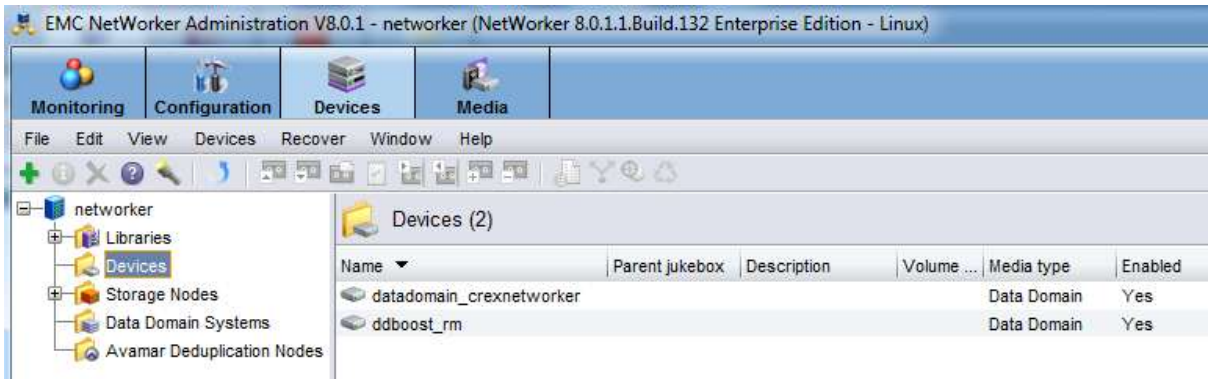
  1. Device access information: use DNS_Data Domain_Name:/StorageunitName/devicename
  2. Media type: must be Data Domain
  3. Remote user and password (the one you set on Data Domain side as DD Boost user)



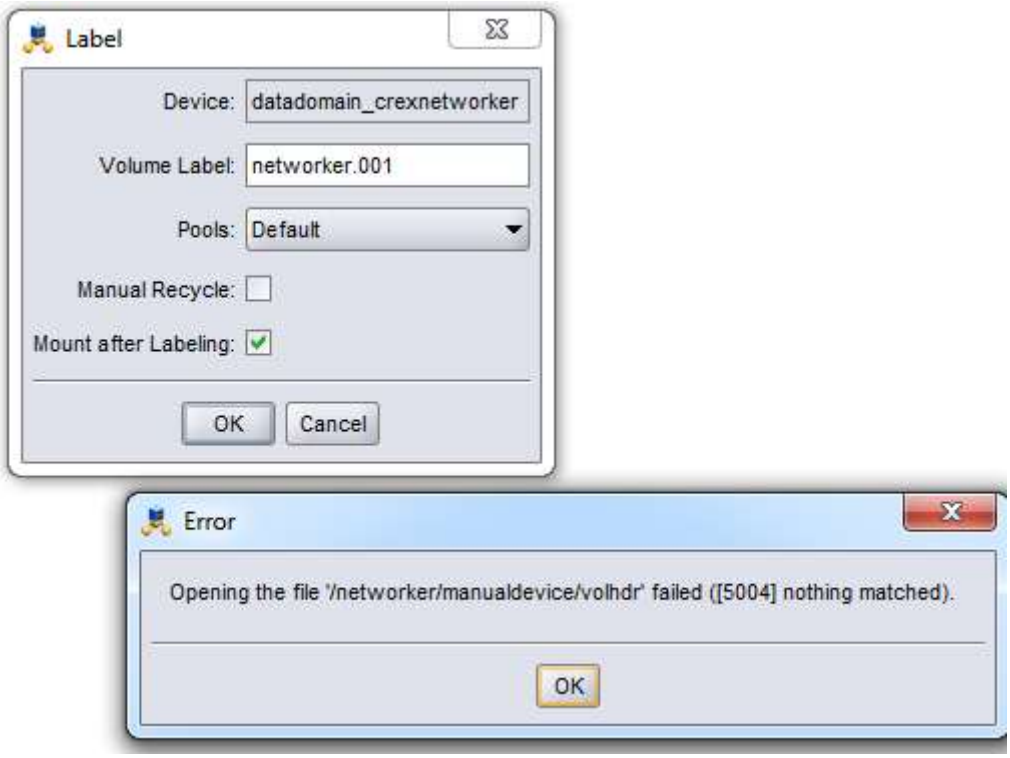


At this point, you are able to see newer Data Domain device from NetWorker GUI.





You are not able to mount and label new devices at this time. Since we are not using a Wizard, we missed folders creation on the Data Domain side (though Wizard will do it automatically, NMC must see Data Domain).



To solve this, mount via NFS or CIFS Data Domain folder and create folder structure manually. The following example is for a Linux box where network name of Data Domain is Data Domain, storage unit created on Data Domain is named NetWorker (dns name of NetWorker server is NetWorker), mounting it on local folder /DDSU:

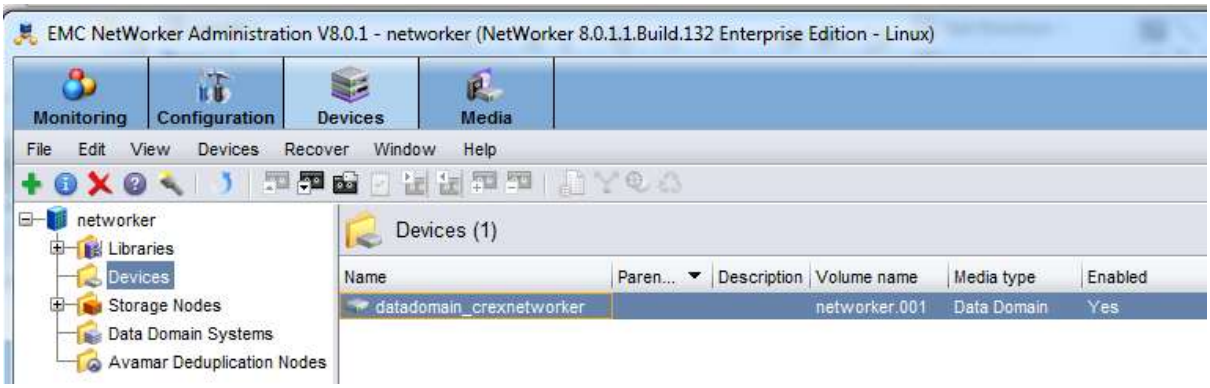
Mount –t nfs Data Domain_name:/data/col1/StorageUnit /local_folder_to_mount

```
networker:/ # mount -t nfs datadomain:/data/col1/networker /DDSU
networker:/ # cd DDSU
networker:/DDSU # ls
.ddboost  .snapshot  PosteMobile
networker:/DDSU # ls -lrt
total 6
drwxrwxrwx   2 root root   101 Nov  8  2012 .snapshot
-rwxr--r--   1  501 users    0 Nov  8  2012 .ddboost
drwxr-xr-x 103  501 users 5424 Nov 15  2012 PosteMobile
networker:/DDSU #
```

Create a folder with DD Boost device name (*mkdir manualdevice*) and change its owner to match DD Boost user.

```
networker:/DDSU # mkdir manualdevice
networker:/DDSU # ls -lrt
total 7
drwxrwxrwx   2 root root   101 Nov  8  2012 .snapshot
-rwxr--r--   1  501 users    0 Nov  8  2012 .ddboost
drwxr-xr-x 103  501 users 5424 Nov 15  2012 PosteMobile
drwxr-xr-x   2 root root   101 Sep  4 10:04 manualdevice
networker:/DDSU # chown 501 manualdevice/
networker:/DDSU # chgrp users manualdevice/
networker:/DDSU # ls -lrt
total 7
drwxrwxrwx   2 root root   101 Nov  8  2012 .snapshot
-rwxr--r--   1  501 users    0 Nov  8  2012 .ddboost
drwxr-xr-x 103  501 users 5424 Nov 15  2012 PosteMobile
drwxr-xr-x   2  501 users  101 Sep  4 10:04 manualdevice
networker:/DDSU #
```

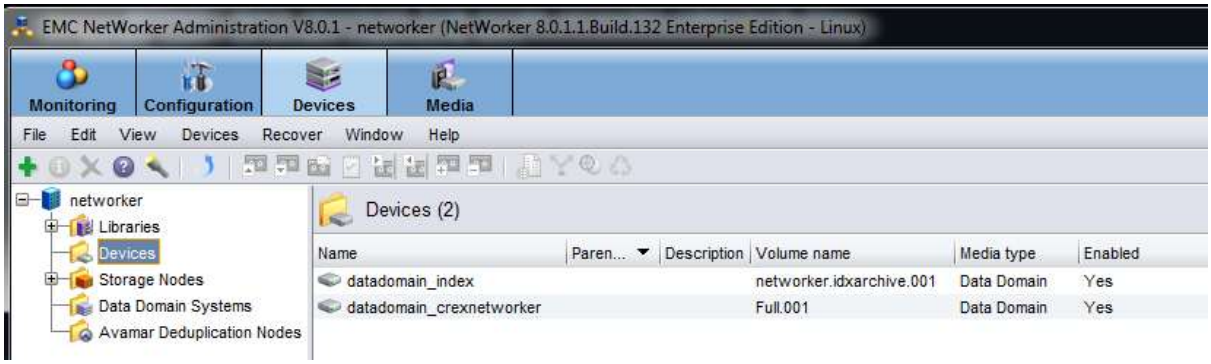
You can now mount and label the newer device on the NetWorker side since you created the folder under storage unit.

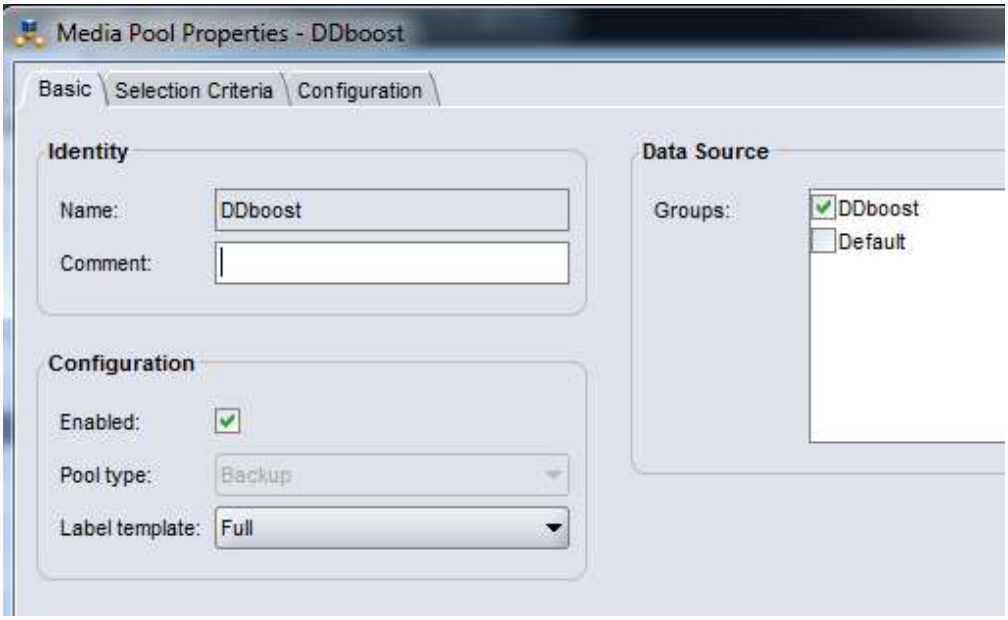


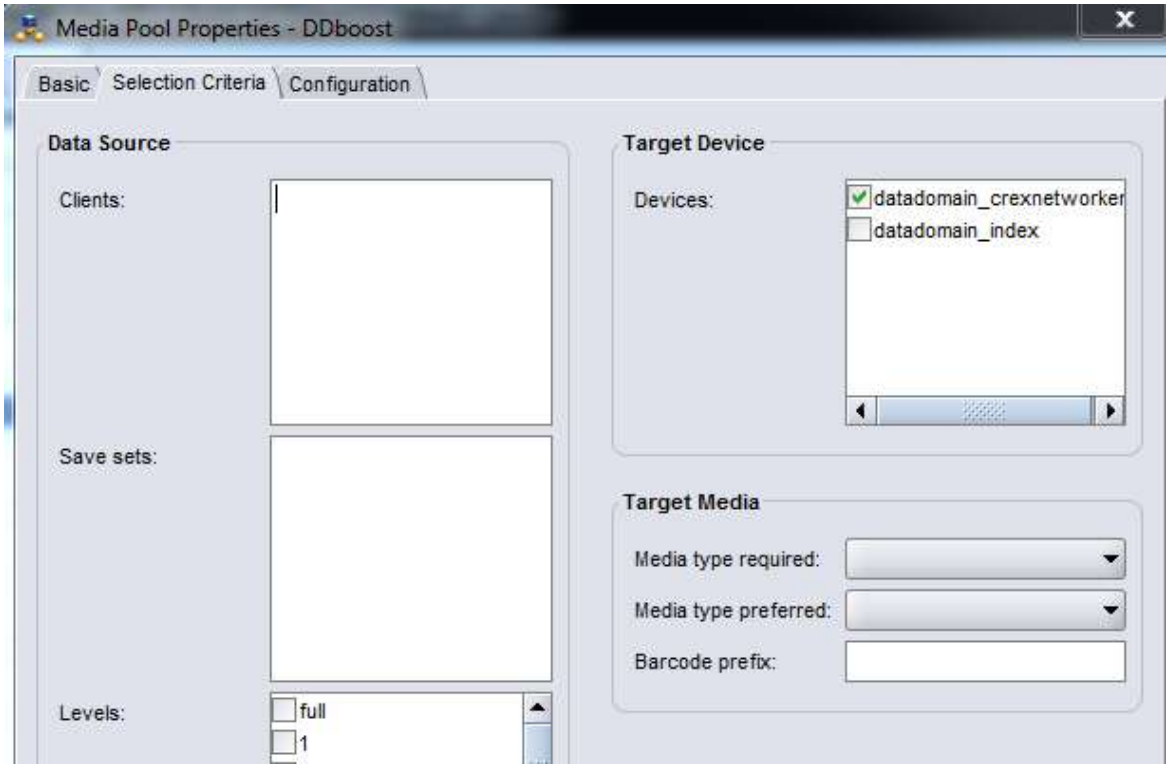
This is the effect on the Linux folder we mounted before. NetWorker created all Boost structure on it:

```
networker:/DDSU/manualdevice # ls
.nsr          05  12  19  26  33  40  47  54  61  68  75  82  89  96
.nsr_serial   06  13  20  27  34  41  48  55  62  69  76  83  90  97
00            07  14  21  28  35  42  49  56  63  70  77  84  91  98
01            08  15  22  29  36  43  50  57  64  71  78  85  92  99
02            09  16  23  30  37  44  51  58  65  72  79  86  93  active
03            10  17  24  31  38  45  52  59  66  73  80  87  94  volhdr
04            11  18  25  32  39  46  53  60  67  74  81  88  95
```

You can now label the device and create a pool to write data on it.


EMC NetWorker Administration V8.0.1 - networker (NetWorker 8.0.1.1.Build.132 Enterprise Edition - Linux)
Monitoring
Configuration
Devices
Media
File Edit View Devices Recover Window Help
networker
Libraries
Devices
Storage Nodes
Data Domain Systems
Avamar Deduplication Nodes
Devices (2)
Name Paren... Description Volume name Media type Enabled
datadomain_index networker.idxarchive.001 Data Domain Yes
datadomain_crexnetworker Full.001 Data Domain Yes


Media Pool Properties - DDboost
Basic
Selection Criteria
Configuration
Identity
Name: DDboost
Comment:
Configuration
Enabled:
Pool type: Backup
Label template: Full
Data Source
Groups:
DDboost
Default

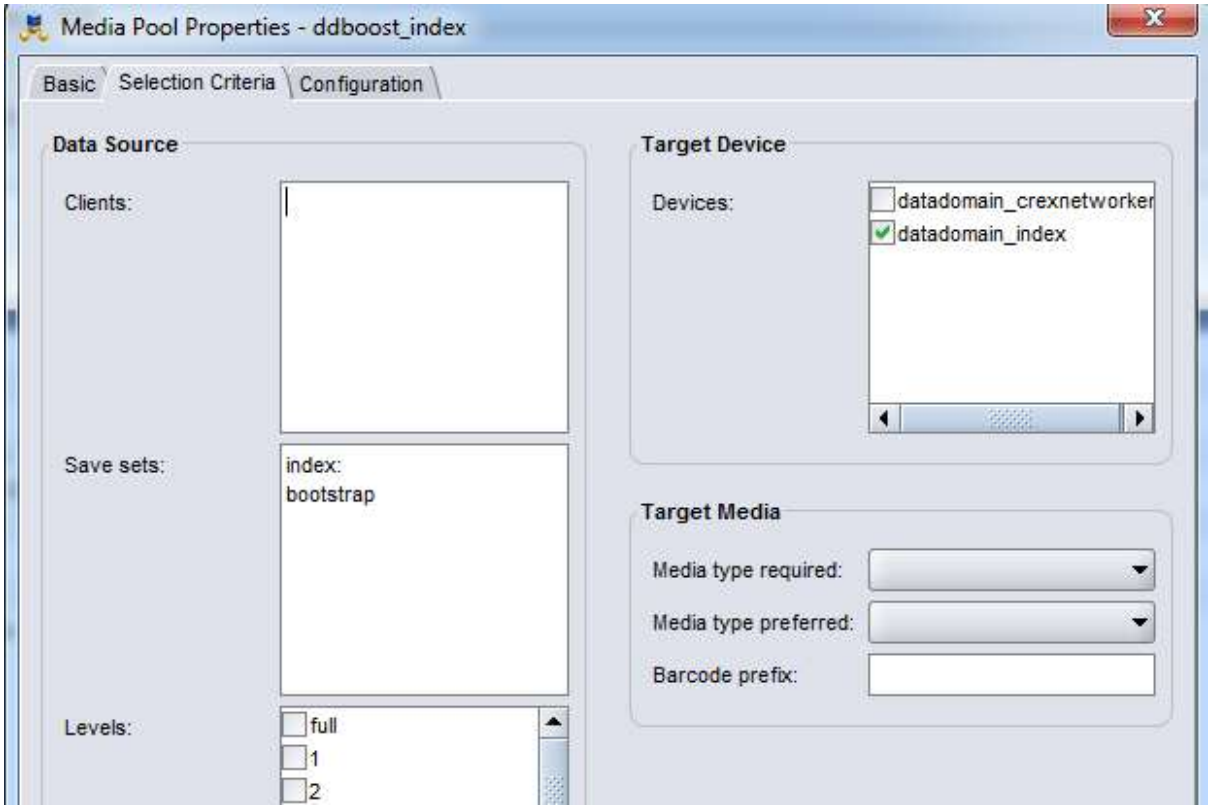


The same procedure applies when creating an indexing device on Data Domain.

Mkdir /DDSU/manualindex

```
networker:/DDSU # mkdir manualindex
networker:/DDSU # ls -lrt
total 12
drwxrwxrwx   2 root root   101 Nov  8  2012 .snapshot
-rwxr--r--   1  501 users    0 Nov  8  2012 .ddboost
drwxr-xr-x 103  501 users 5424 Nov 15  2012 PosteMobile
drwxr-xr-x 103  501 users 5424 Sep  4 10:30 manualdevice
drwxr-xr-x   2 root root   101 Sep  4 10:30 manualindex
networker:/DDSU # chown 501 manualindex/
networker:/DDSU # chgrp users manualindex/
networker:/DDSU #
networker:/DDSU #
networker:/DDSU # ls -lrt
total 12
drwxrwxrwx   2 root root   101 Nov  8  2012 .snapshot
-rwxr--r--   1  501 users    0 Nov  8  2012 .ddboost
drwxr-xr-x 103  501 users 5424 Nov 15  2012 PosteMobile
drwxr-xr-x 103  501 users 5424 Sep  4 10:30 manualdevice
drwxr-xr-x   2  501 users  101 Sep  4 10:30 manualindex
```

Following this, use the GUI to create a generic device as before, defining it as index pool.



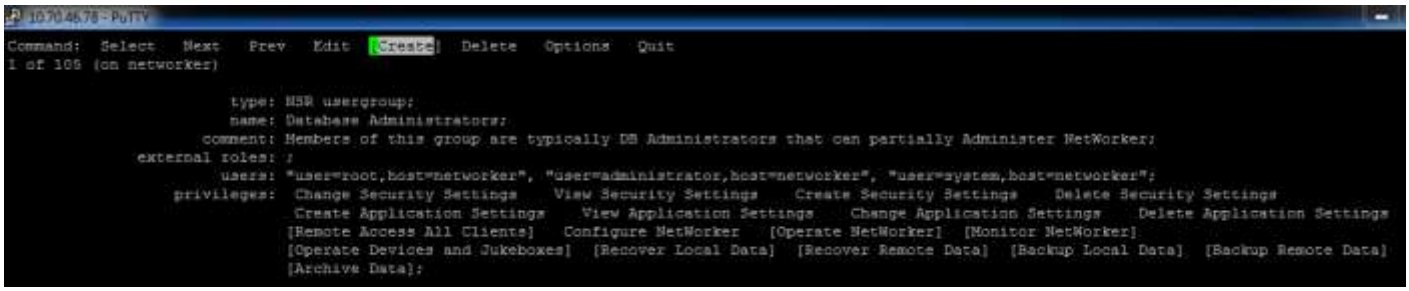
You are now able to back up data on the DD Boost device you have just created, indexing included!

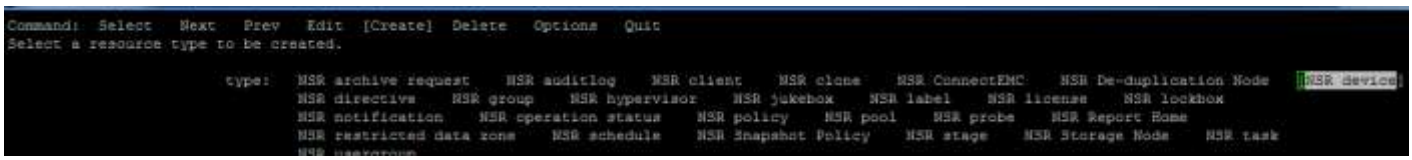
Manual creation with nsradmin -visual

Another way to configure Boost device is via nsradmin command to be launched on NetWorker server. The procedure to follow is shown below:

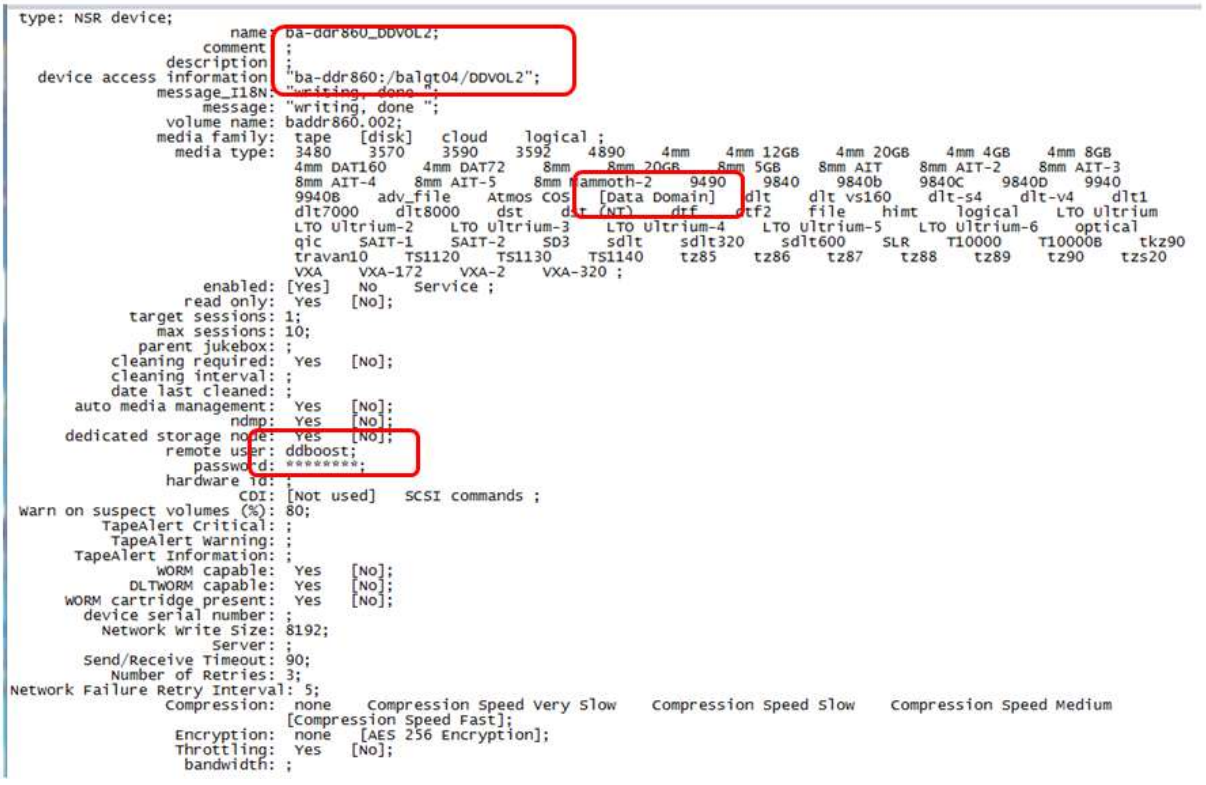
Log on to NetWorker server and issue command: *nsradmin –visual*

You should land here where you can create a new device.

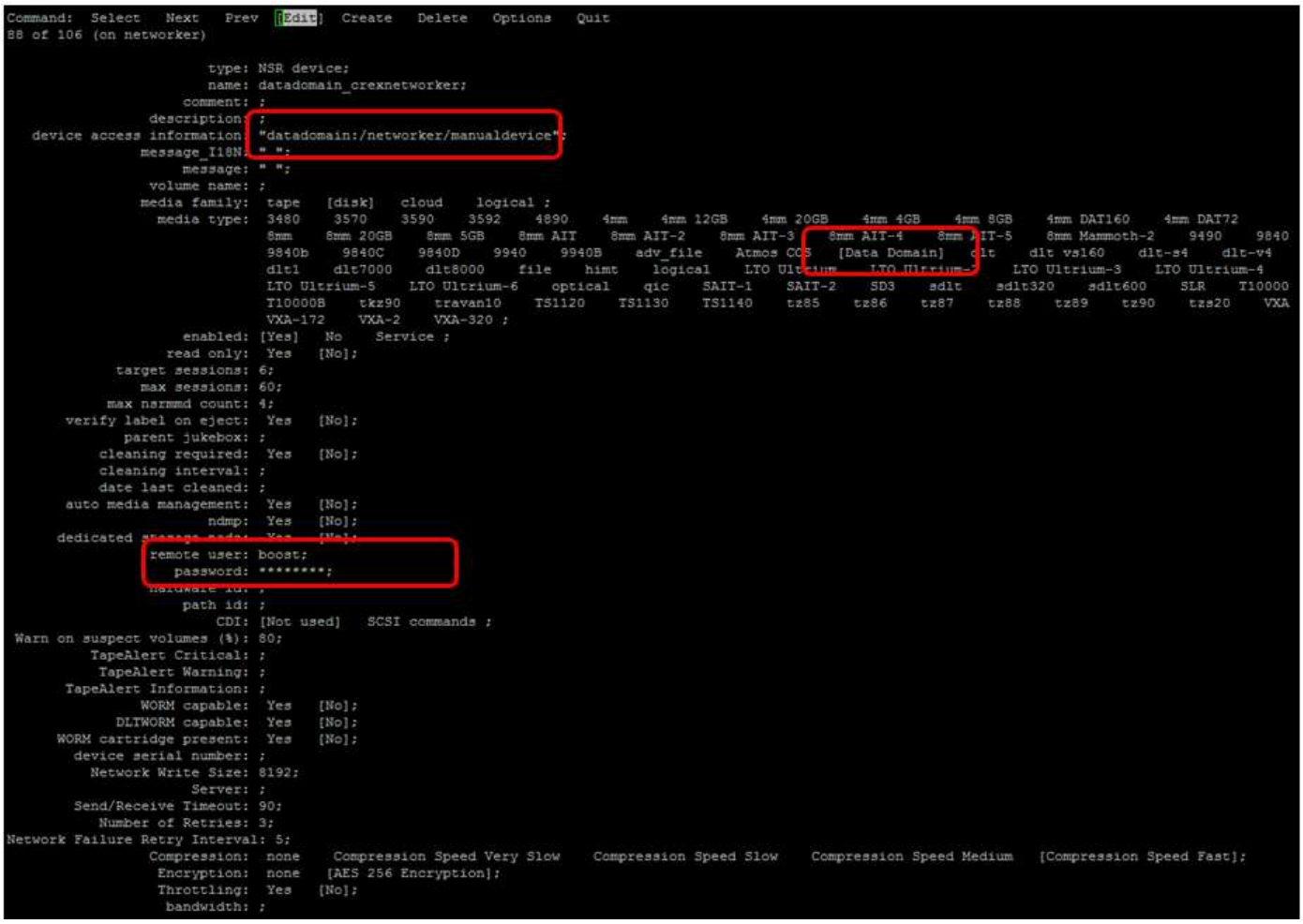




What you find may differ slightly depending on NetWorker version, but the summary is the same. Shown here is what you see with version 7.6.x.



Shown here is what you will see with version 8.0.x:



Parameters to consider are the same as before:

- Device access information
- Media type
- Remote user (DD Boost one) and password

Procedure flows exactly the same as before with Data Domain folder creation, mounting and labelling newer device.

Data Flow control

There are different approaches to control that clients are sending data directly to Data Domain.

1. On the Data Domain side, the command: ***DD Boost show connection*** provides a list of the clients that are sending data directly to Data Domain via DD Boost protocol. An example is shown below:

```
clients:
Client                    Idle  CPUs  Memory(MiB)  Plugin version  OS version                                                                  Application version
------------------------  ----  ----  -----------  --------------  --------------------------------------------------------------------------  ---------------------------------
networker.testlab.int     NO       8       48,268  2.5.4.0-394267  Linux 2.6.32-431.el6.x86_64 x86_64                                           Networker 8.0.2.5.Build.267 (267)
raccb                     NO      32       36,864  2.5.2.2-373123  AIX 6.1 00F624474C00                                                        Networker 8.0.2.0.Build.235 (235)
oralic                    YES     80       61,440  2.5.2.2-373123  AIX 6.1 00F624464C00                                                        Networker 8.0.2.0.Build.235 (235)
oralig                    YES     32       32,768  2.5.2.2-373123  AIX 6.1 00F624484C00                                                        Networker 8.0.2.0.Build.235 (235)
oralih                    YES     32       32,768  2.5.2.2-373123  AIX 6.1 00F624474C00                                                        Networker 8.0.2.0.Build.235 (235)
storagenode1.testlab.int  YES     32      258,311  2.5.4.0-394267  Linux 2.6.32-358.el6.x86_64 x86_64                                           Networker 8.0.2.5.Build.267 (267)
meterlia                  YES     16       12,288  2.5.2.2-373123  AIX 6.1 00F624484C00                                                        Networker 8.0.2.0.Build.235 (235)
meterlib                  YES     16       12,288  2.5.2.2-373123  AIX 6.1 00F624474C00                                                        Networker 8.0.2.0.Build.235 (235)
alfserver.testlab.int     YES      4        7,982  2.5.2.2-373123  Linux 2.6.18-274.7.1.el5 x86_64                                              Networker 8.0.2.0.Build.235 (235)
vmProxyNode               YES     32      262,109  2.5.4.0-394267  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker 8.0.2.5.Build.267 (267)
j2oratera                 YES     16        8,192  2.5.2.2-373123  AIX 7.1 00F7D4104C00                                                        Networker 8.0.2.0.Build.235 (235)
oralim                    YES     16       24,576  2.5.2.2-373123  AIX 6.1 00F624484C00                                                        Networker 8.0.2.0.Build.235 (235)
VMBACKUP                  YES     16       16,378  2.5.2.2-373123  Microsoft Windows Server 2008 Service Pack 2 (build 6002), 64-bit            Networker 8.0.2.0.Build.235 (235)
orali1                    YES     16       24,576  2.5.2.2-373123  AIX 6.1 00F624474C00                                                        Networker 8.0.2.0.Build.235 (235)
fdvservera                YES      4        7,875  2.5.2.2-373123  Linux 2.6.32.12-0.7-default x86_64                                           Networker 8.0.2.0.Build.235 (235)
sqlserver08-c             YES     16       65,532  2.5.2.2-373123  Microsoft Windows Server 2008 Service Pack 2 (build 6002), 64-bit            Networker nmm_241.Build.92 (92)
raccdb                    YES     48       24,576  2.5.2.2-373123  AIX 6.1 00F624464C00                                                        Networker 8.0.2.0.Build.235 (235)
apper2b                   YES      8       32,497  2.5.2.2-373123  Linux 2.6.9-78.0.13.ELsmp i686                                               Networker 8.0.2.0.Build.235 (235)
sqlserver08-a             YES     16       65,532  2.5.2.2-373123  Microsoft Windows Server 2008 Service Pack 2 (build 6002), 64-bit            Networker nmm_241.Build.92 (92)
SQL12Server-b             YES     32      262,118  2.5.2.2-373123  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker nmm_241.Build.92 (92)
SULServer                 YES      2        2,046  2.5.2.2-373123  Microsoft Windows Server 2008 Service Pack 2 (build 6002), 32-bit            Networker fb_nmm24.Build.375 (375)
sccm12db                  YES      8       16,383  2.5.2.2-373123  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker nmm_241.Build.92 (92)
dberpa                    YES     16       32,167  2.5.2.2-373123  Linux 2.6.9-78.0.13.ELlargesmp x86_64                                        Networker 8.0.2.0.Build.235 (235)
dberpc                    YES     16       32,167  2.5.2.2-373123  Linux 2.6.9-78.0.13.ELlargesmp x86_64                                        Networker LNMs_2011.Build.281 (281)
dberpd                    YES     16       32,167  2.5.2.2-373123  Linux 2.6.9-78.0.13.ELlargesmp x86_64                                        Networker LNMs_2011.Build.281 (281)
oralla                    YES     32       24,576  2.5.2.2-373123  AIX 6.1 00F624484C00                                                        Networker 8.0.2.0.Build.235 (235)
VMProxyPro1               YES      4       16,383  2.5.1.2-342223  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker 8.0.1.1.Build.132 (132)
VMPROXYPro2               YES      4       16,383  2.5.1.2-342223  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker 8.0.1.1.Build.132 (132)
VMPROXYPro3               YES      4       16,383  2.5.1.2-342223  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker 8.0.1.1.Build.132 (132)
VMProxyPre1               YES      4       16,383  2.5.1.2-342223  Microsoft Windows Server 2008 R2 Service Pack 1 (build 7601), 64-bit         Networker 8.0.1.1.Build.132 (132)
```

2. On NetWorker Server, look at daemon.log which should display DDCL or direct client save with the client name you are backing up, An example is shown below.

```
[root@nynetworker logs]# nsr_render_log -achemp daemon.raw | grep "direct file save" | tail -50
10/16/2013 10:00:22 AM  1 3231405824 nsrmmd notice Save-set ID '207526885' (nyvba.nyclab.com:/data03) is using direct file save with Data Domain device
'nydatadomain_nynetworker'.
10/16/2013 10:00:55 AM  1 908764928 nsrmmd notice Save-set ID '190749719' (nynetworker:index:a1862bfb-00000004-51a92a76-51a92a75-00131e00-
402cf2c9) is using direct file save with adv_file device 'Index'.
10/16/2013 06:30:36 PM  1 3231405824 nsrmmd notice Save-set ID '174003073' (nywin2012.nyclab.com:E:\) is using direct file save with Data Domain device
'nydatadomain_nynetworker'.
10/16/2013 06:30:44 PM  1 3231405824 nsrmmd notice Save-set ID '157225872' (nywin2012.nyclab.com:F:\) is using direct file save with Data Domain device
'nydatadomain_nynetworker'.
10/16/2013 06:30:51 PM  1 908764928 nsrmmd notice Save-set ID '140448666' (nynetworker:index:a4422e35-00000004-5213c63b-5213c63a-01341e00-402cf2c9)
is using direct file save with adv_file device 'Index'.
10/16/2013 07:05:46 PM  1 3231405824 nsrmmd notice Save-set ID '123673224' (nywin2012.nyclab.com:E:\) is using direct file save with Data Domain device
'nydatadomain_nynetworker'.
```

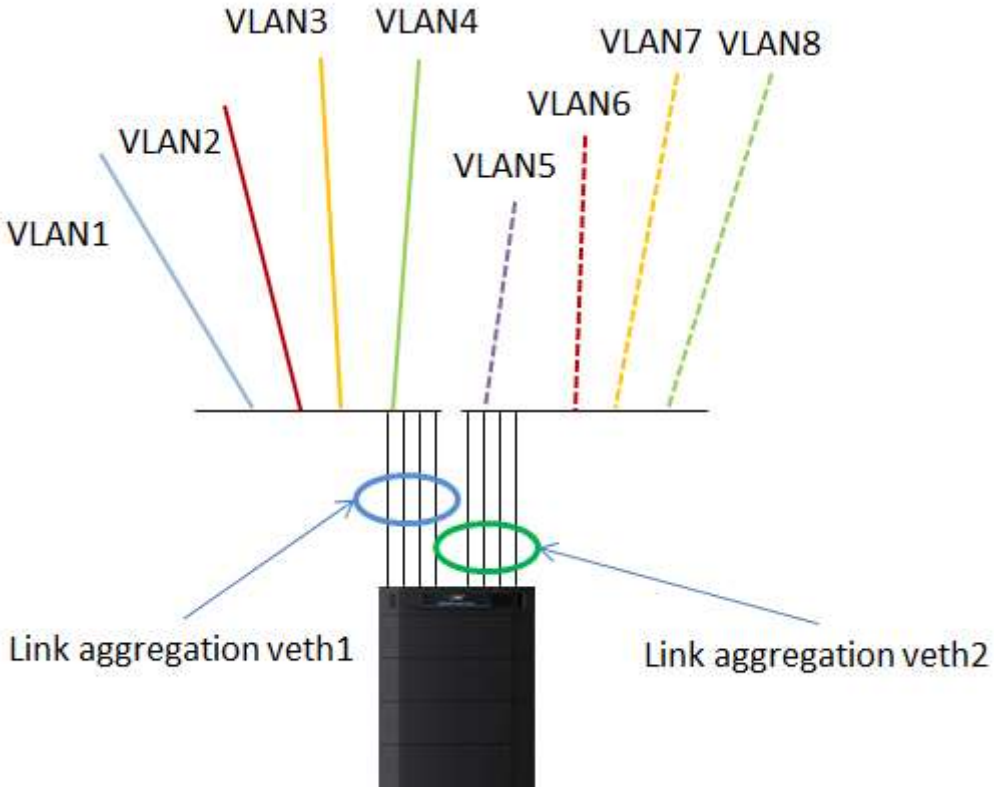
Data Domain Networking possibilities

Data Domain offers different methods to configure networking:

- Link aggregation control Protocol
- VLANs and VLAN Tagging
- IP aliasing

The most appropriate configuration is to use link aggregation (e.g. 2x10Gbit or 8x1Gbit) and, on the created channels, configure all IP addresses you need to go on different network VLANs.

The figure below shows an example of 8 Gbit connections aggregated into two different aggregations where it is possible to create VLANs you need for configuration.



It is not possible to use DD Boost ifgroup feature in this type of configuration.

Configuring Link Aggregation Control Protocol

Link Aggregation Protocol (LACP) is a bonding protocol used to provide active coordination or link status via “heartbeat” messages and failure handling of links that experience issues. LACP is limited to configuration on a single switch.

When setting up a LACP link, several parameters can be set that affect the performance of the bond; slow / fast timers, up / down timers, and the hash algorithm used.

- The slow / fast option determines how often a heartbeat message is sent to determine link status. The default for slow is 30 seconds. Fast changes the option to one second.
- The up / down option determines how long LACP will wait before reacting to a link state change. The value is set in milliseconds and in intervals of .9 seconds.
- The hash algorithm determines which variables will be used to perform link selection.

Note: It is very important to select the proper load balancing algorithm as the differing options can significantly affect data transfer rates and thereby, performance.

The *net aggregate* command creates a virtual interface with the specified physical interfaces and uses one of three aggregation modes. Select the mode that is compatible with the switch:

- xor-L2

Xor Layer 2 transmits packets based on static balanced mode aggregation with a Xor hash of Layer 2 (inbound and outbound MAC addresses).

- xor-L3L4

Xor Layer 3/4 transmits packets based on static balanced mode aggregation with a Xor hash of Layer 3 (inbound and outbound IP address) and Layer 4 (inbound and outbound port numbers).

1. [ ] Disable each of the interfaces that you plan to use as aggregation interfaces, such as *eth2a* and *eth3*, by entering:

   ```
   # net disable eth3a
   # net disable eth3b
   ```

2. [ ] To create a virtual interface, use the *net create* command and choose a virtual interface. For example:

   ```
   # net create virtual veth1
   ```

3. [ ] Enter:

   ```
   # net aggregate add <virtual-ifname> mode {roundrobin | lacp hash {xor-L2 |xor-L2L3 | xorL3L4}interfaces physical-ifnamelist
   ```

For example, to create a virtual interface *veth1* from the two physical interfaces *eth3a* and *eth3b*, using the mode xor-L2, enter:

```
# net aggregate add veth1 mode lacp hash xor-L2 interfaces eth3a eth3b
```

Note: Optional command variables can be added to this command, as needed by network conditions. Those options are rate {fast / slow}, up / down {time}

---

4. [ ] To verify that the interface has been created, enter:

```
# net aggregate show
```

The output displays the name of the virtual interface, its hardware address, aggregation mode, and the ports that comprise the virtual interface.

Note: Do not assign an IP address at the time of creating VLAN interfaces on an aggregated interface. Assign an IP address at the time of VLAN configuration.

---

5. [ ] Assign an IP address to the new interface using this command:

```
# net config ifname ipaddr
```

where ifname is the name of the interface, which is veth1 in this example, and ipaddr is the interface's IP address.

Routing rules

To work properly, correct routing rules must be set on Data Domain to keep data traffic in/out on the same network to prevent asymmetric traffic blocked by default on the firewalls.

Below is an example of the configuration of originating box:

```
# net show settings
port     enabled   DHCP   IP address      netmask          additional setting
-----    -------   ----   -------------   -------------    ------------------
eth0     yes       no     10.25.203.202   255.255.252.0
eth1     yes       no     172.28.0.209    255.255.0.0
eth2     yes       no     172.28.0.211    255.255.0.0
veth0    no        n/a    n/a             n/a
veth1    no        n/a    n/a             n/a
veth2    no        n/a    n/a             n/a
veth3    no        n/a    n/a             n/a
-----    -------   ----   -------------   -------------    ------------------
```

This is the routing table before any changes have been made

```
# route show table
Destination      Gateway          Genmask          Flags Metric Ref    Use Iface
10.25.200.0      0.0.0.0          255.255.252.0    U     0      0        0 eth0
172.28.0.0       0.0.0.0          255.255.0.0      U     0      0        0 eth1
172.28.0.0       0.0.0.0          255.255.0.0      U     0      0        0 eth2
127.0.0.0        0.0.0.0          255.0.0.0        U     0      0        0 lo
0.0.0.0          10.25.200.1      0.0.0.0          UG    0      0        0 eth0
```

In this example, we will be adding a route to 172.28.0.207 and want traffic bound for that address to egress Ethernet interface 2.

Use either of the following commands to add a route where a host uses a specific interface (please note the hostname is resolved before being inserted into the routing table):

```
# route add 172.28.0.207 eth2
```

```
Add a route to change the egress location:
# route add -host bob.chew.net eth2
# route show table
```

```
   Kernel IP routing table
   Destination     Gateway         Genmask         Flags Metric Ref    Use Iface
   192.168.1.10    0.0.0.0         255.255.255.255 UH    0      0        0 eth2
   10.25.200.0     0.0.0.0         255.255.252.0   U     0      0        0 eth0
   172.28.0.0      0.0.0.0         255.255.0.0     U     0      0        0 eth1
   172.28.0.0      0.0.0.0         255.255.0.0     U     0      0        0 eth2
   127.0.0.0       0.0.0.0         255.0.0.0       U     0      0        0 lo
   0.0.0.0         10.25.200.1     0.0.0.0         UG    0      0        0 eth0
```

Configuring Link Aggregation (Active Only)

Note: It is important to select the proper load balancing algorithm as the differing options can significantly affect data transfer rates and thereby, performance.

The *net aggregate* command creates a virtual interface with the specified physical interfaces and uses one of three aggregation modes. Select the mode that is compatible with the switch:

- roundrobin

Roundrobin transmits packets in sequential order, from the first available link through the last in the aggregated group.

- xor-L2

Xor Layer 2 transmits packets based on static balanced mode aggregation with a XOR hash of Layer 2 (inbound and outbound MAC addresses).

- xor-L2L3

Xor Layer 2 transmits packets based on static balanced mode aggregation with a XOR hash of Layer 2 (inbound and outbound MAC addresses) and with a XOR hash of Layer 3 (inbound and outbound IP address).

- xor-L3L4

Xor Layer 3/4 transmits packets based on static balanced mode aggregation with a XOR hash of Layer 3 (inbound and outbound IP address) and Layer 4 (inbound and outbound port numbers).

1. [ ] Disable each of the interfaces that you plan to use as aggregation interfaces, such as *eth3a* and *eth3b*, by entering:

   ```
   # net disable eth3a
   # net disable eth3b
   ```

2. [ ] Enter:

   ```
   # net aggregate add <virtual-ifname> mode {roundrobin | balanced hash {xor-L2 |xor-L2L3 | xorL3L4}interfaces physical-ifnamelist
   ```

   For example, to create a virtual interface *veth1* from the two physical interfaces *eth3a* and *eth3b*, using the mode xor-L2, enter:

   ```
   # net aggregate add veth1 mode xor-L2 interfaces eth3a eth3b
   ```

   Note: Optional command variables can be added to this command, as needed by network conditions. Those options are rate {fast / slow}, up / down {time}

   ---

3. [ ] To verify that the interface has been created, enter:

   ```
   # net aggregate show
   ```

   The output displays the name of the virtual interface, its hardware address, aggregation mode, and the ports that comprise the virtual interface.

   Note: Do not assign an IP address at the time of creating VLAN interfaces on an aggregated interface. Assign an IP address at the time of VLAN configuration.

   ---

4. [ ] Assign an IP address to the new interface using this command:

   ```
   # net config ifname ipaddr
   ```

   where *ifname* is the name of the interface, which is *veth1* in this example, and *ipaddr* is the interface's IP address.

   ```
   # net config veth1 192.168.2.78
   ```

VLANs and VLAN Tagging (802.1Q)

After creation of aggregations, you can define different IP addresses using VLANs and VLAN tagging mechanism.

VLANs are virtual networks, each with an independent IP subnet and broadcast domain.

VLAN Tagging is a networking method used for sharing a physical Ethernet network link by multiple independent logical networks (i.e. the same physical interface can be used for multiple VLANs). If multiple VLANs are set up on a single interface, tagging will automatically occur.

To configure a VLAN (and its associated tagging):

1. [ ] Configure the switch port that connects to the interface to receive and send VLAN traffic from the Data Domain interface. See the switch documentation for details on the configuration.
2. [ ] On the Data Domain system, enable the interface that you plan to use as the VLAN interface, such as *eth5b*, by entering:

   # net config eth5b up
3. [ ] Create the VLAN interface using either a physical port or a configured virtual port. The range for vlan-id is between 1 and 4098:

   # net create interface { physical-ifname | virtual-ifname } vlan vlan-id

   For example, to create a VLAN interface on physical interface *eth5b*, enter:

   # net create interface eth5b vlan 1

   A VLAN interface named *eth5b.1* is created.
4. [ ] Assign an IP address and netmask to the new interface using this command:

   # net config ifname ipaddr netmask mask

   where *ifname* is the name of the interface, which is *eth2b.1* in this example, *ipaddr* is the interface's IP address, and mask is the corresponding netmask.

Note: DHCP cannot be used to assign an IP address to a VLAN.

---

5. [ ] To verify that the interface has been created, enter:

   # net show settings

```
port     enabled DHCP IP address     netmask       additional setting
-------  ------- ---- -------------- ------------- -------------
eth5b.1  yes     no   192.168.11.156 255.255.252.0
```

   The abridged output above shows the name of the VLAN interface (eth5b.1), whether or not it is enabled.

IP Aliasing

IP aliasing is a configuration option that allows more than one address to be placed on a single interface. Physical or Virtual interfaces can accept an IP alias.

To create an IP alias (where basename is the physical interface and alias in the number of the alias):

```
# net create interface <basename> alias <number>
```

To configure an IP alias:

```
# net config eth0b:59 192.168.5.97 netmask 255.255.255.252
```

To destroy an IP alias on a configured interface:

```
# net destroy eth0b:159
```

To add an IP alias to an already configured interface:

```
# net config <basename>
```

Support Statement

The procedure described is supported by EMC. There is no requirement about method used to create a device; if it works, it is supported: service request number: 56610904

The following is the Support answer.

****
Summary - Latest synopsis of investigation
****
Hello Crescenzo,

We dont have the requirement to create device from NMC gui only.

As long as the device is working after the creation, we will always support it.

Regards,